



Grupo
fedola

POSTER

GRUPO FEDOLA

GF-JURIDICO

DO YOU KNOW GRUPO FEDOLA'S INTERNAL INFORMATION SYSTEM?

For more information, please consult the **INTERNAL INFORMATION SYSTEM POLICY**, available on the website www.grupofedola.com

In compliance with **Law 2/2023, of 20 February, regulating the protection of persons who report regulatory infringements and the fight against corruption**, the company has implemented the **Internal Information System (IIS)**, made up of several communication tools. The IIS is available to the employees and collaborators of Grupo Fedola companies so that they may report to the company any matter of which they are aware concerning criminal, administrative, labour, European Union law infringements, or matters of any other nature.

It is a **private communication channel**, active **24 hours a day, 365 days a year**, with a guarantee of **maximum confidentiality** and in compliance with the regulations in force.

Communications or reports may be addressed to the **Person Responsible for the IIS (RSII)** within the organisation, that is, the person holding the position of **Head of the Legal Department of Grupo Fedola**. The means for submitting communications through the IIS are:

Kaloyan Simeonov

INTERNAL INFORMATION SYSTEM

Email: canaldedenuncias@grupofedola.com

Registered post with acknowledgement of receipt, addressed to **Grupo Fedola, Calle Candelaria, Edificio Olympo, No. 28, 1st floor, Postcode 38002, Santa Cruz de Tenerife**, for the attention of the **RSII**.

By telephone, via the main offices of Grupo Fedola, number **922 151499**, dialling **extension number 4** corresponding to the **Legal Department** and the role of the **RSII**.

Group corporate application (Whistleblowing Channel section).

Website. Whistleblowing channel tool available on Grupo Fedola's website.

Please note that if the IIS receives information concerning facts constituting **harassment of any kind**, these shall be processed through the **specific procedure applicable to such cases**.